AIA/SDO FITS Keywords for Scientific Usage and Data Processing at Levels 0.1, 0.3, 0.5, 1.0q, 1.0, and 1.5

(A document in progress)

Keyword Nomenclatu	ire:		
(Telemetry keywords are <i>bold italic</i> ; derived keywords are bold ; & potential keywords are <i>italic</i>)			
$\{\# = \text{Integer} (\sim 0.999); @ = \text{Optional single character A-Z}; \& = \text{Alpha-numeric}\}$			
LL@#	Lower Left corner pixel for row (X) / column (Y) for Region of Interest		
	(ROI) # on CCD		
NAXIS@#	Dimension (in pixels) along row (X) / column (Y) for ROI # on CCD		
A@&&&&&&	Originating from telemetry data (@: $H = HDR$, $F = FDB$, $I = ISP$)		

(Note: The definitions of the output data levels included below have been extracted in part from the Stanford SDO DRMS and SUMS computer database, as well as from Phil Scherrer's JSOC Keywords Notes and Processing Plan for Level-0.)

<u>1. Level-0.1</u>

1.1 Basic Image Information for Level-0.1 (and Above)

<u>Definition of Level-0.1</u> (Note: The intended use of this level is for JSOC-OPS quick-look viewing in near-real time.)

1. Image Header

Metadata for Level-0, consisting of keywords derived directly from the image camera header data and those stored in a ground database containing the image characteristics, such as image size, date of observation, telescope, instrument, etc., plus that generated from the associated image status packet (ISP), including the status of mechanisms, the camera itself, the image stabilization system (ISS), and the guide telescope (GT). (See latest image status packet list)

2. Image Data

Decompressed raw data recompressed using non-lossy compression, such as rice.

(Note: At Level-0.1 there will be a different series of header and image data for each camera (telescope) and possibly three series for ROIs, differentiated by the number of ROI.)

From science data packet image header (HDR) information (definition in Doc. AIA02019):

AHAPID = Packet APID (11b; from HDR) AHTCS = Packet Time Code Seconds (32b; from HDR) AHTCSS = Packet Time Code Sub Seconds (32b; from HDR) AHTLFSN = Camera/Frame Serial Number (32b; from HDR) AHTAPC = TAP Code (4b; from HDR) AHBITID = Bit Select ID (4b; from HDR) AHCPIDN = Compression parameter n (4b; from HDR) *AHCPIDK* = Compression parameter *k* (4b; from HDR) *AHLUTID* = Lookup Table ID (8b; from HDR)

- > The following **TBD** 4 or 5 keywords were not defined in the flight software:
- AHTIRN = Target 1 Row Number (7b; from HDR) for the lower-left pixel of ROI1 (to the nearest 32nd row or column)
- > *AHT1CN* = Target 1 Column Number (7b; from HDR) for the lower-left pixel of ROI1
- > *AHT2RN* = Target 2 Row Number (7b; from HDR) for the lower-left pixel of ROI2
- > *AHT2CN* = Target 2 Column Number (7b; from HDR) for the lower-left pixel of ROI2
- > *AHFDBID* = Frame Definition Block ID (8b; from HDR)

It is now planned that these keywords will be in the crop table associated with each frame to be extracted from the de-crop table during the jsoc processing.

The 2 highest order bits in the 32b Frame Serial Number field will be used to specify the AIA camera (telescope) number, **CAMERA**, associated with the data image, such that *AHTLFSN* = **AHTELID** (2b; telescope #-1) + **AHFSN** [Frame Serial Number (the least significant 30b)], where **AHTELID** = [0, 1, 2, 3] = **CAMERA** – 1, or **CAMERA** = **AHTELID** + 1 = [1, 2, 3, 4].

The following can be obtained from Frame Definition Block (FDB) (generated and stored in the FDB database on the ground):

AFDBID = Frame Definition Block ID (8b; from FDB)

AFDBSM = SummingMode (4b; from FDB) for summing: 1x1, 2x2, 4x4 (= 0, 1, 2) **AFDBNW** = NumWindows (4b; from FDB) for number of ROI windows (= 0, 1, 2) **AFNR1** = NumRows1 (16b; from FDB and crop table) for height of region 1 in pixels **AFNC1** = NumCols1 (16b; from FDB and crop table) for width of region 1 in pixels **AFNR2** = NumRows2 (16b; from FDB and crop table) for height of region 2 in pixels **AFNC2** = NumCols2 (16b; from FDB and crop table) for width of region 2 in pixels

Using the basic keywords above for the lower-left pixel of the 2 target regions of interest (ROI) and for the widths and heights of the regions, together with the following figure from the AIA Sequence Control Document (#AIA02019), where the lower-left corner pixel (LLC) is the origin with columns designated along the horizontal axis and rows along the vertical axis, the derived keywords below can be determined for each of the Region(s) of Interest (ROIs), 1 and 2. If 2 ROIs are indicated, they most likely will be strips across the CCD. (Rotations will be made so solar north is up, in Level-0.3, when the ancillary data for instrument pointing and spacecraft pointing, roll, location, and velocity become available.)

Derived Keywords:

NUMWIN = AFDBNW	[number of window ROIs:
	= 0 for full (4kx4k) CCD;
	= 1 for 1 ROI;
	= 2 for 2 ROIs
$\succ \text{ ROI}_\text{LLX1} = AHT1CN * 32$	2 (TBD) [region 1 (R1) at center of lower left corner pixel,
	X variable]
\blacktriangleright ROI LLY1 = AHT1RN * 32	2 (TBD) [R1 at center of lower left corner pixel, Y variable]
	2 (TBD) [R2 at center of lower left corner pixel, X variable]
$\blacktriangleright \text{ ROI}_\text{LLY2} = AHT2RN * 32$	2 (TBD) [R2 at center of lower left corner pixel, Y variable]
NAXISX1 = AFNC1	[R1 number of pixels along X axis]
NAXISY1 = AFNR1	[R1 number of pixels along Y axis]
$\mathbf{NAXISX2} = \mathbf{AFNC2}$	[R2 number of pixels along X axis]
$\mathbf{NAXISY2} = \mathbf{AFNR2}$	[R2 number of pixels along Y axis]
NAXIS = 2, 2, 1	[corresponds to number of axes of images for $NUMWIN = 0$,
	1, 2, respectively, to not confuse simple FITS file readers.]
NAXIS1 = 4096, $NAXISX1$, total nu	umber of pixels in area
NAXIS2 = 4096, $NAXISX2$, 0	-
	[the first 2 values of NAXIS# correspond, respectively, to the
	axis length for $NUMWIN = 0$, 1 and the last value
	corresponds to the total number of pixels in ROIs for
	NAXIS1 and to zero by definition for NAXIS2 to not confuse

simple FITS file readers for NUMWIN = 2.]

Reconstructing the acquired image requires, in addition, the appropriate use of *AHCPIDN*, *AHCPIDK*, *AHTAPC*, *AHBITID*, *AHLUTID*, and AFDBSM. The image observation time, T_OBS, can be determined, as discussed in Appendix 1.

1.2 Additional Information for Level-0.1 from Image Status Packet (ISP)

(See Appendix 2 for a recent list of the telemetry words in the Image Status Packet.)

1.2.1 Instrument, Mechanisms, & Observable Information

AISTATE = *A8284* = AIA_IMG_ISS_MODE (1b; from ISP), ISS on/off

- *ASQHDR* = AIA_SEQ_HEADER (32b; from ISP), a combination of the camera number and the frame serial number, both of which have their own keywords below
- ASQTNUM = AIA_SEQ_TEL_NUM (2b; in ISP), from which the camera (telescope) number that took this image, CAMERA (= ASQTNUM + 1), can be sanity checked
- ASQFSN = AIA_SEQ_FRAME_SN (30b; in ISP), from which the frame serial number of this image, *AHFSN*, can be sanity checked (independent of the camera number)
- *AIASEN* = *A82BF* = AIA_IMG_AS_ENCODER (16b; from ISP), aperture selection encoder reading
- *AIFWEN* = *A8292* = AIA_IMG_FW_ENCODER (8b; from ISP), filter wheel selector encoder reading (0-255) for this image

WAVELNTH = AIAWVLEN = AIA IMG WAVELENGTH (8b; from ISP), wavelength of this observation, with 2 each for camera (telescope) 1, 2, 4 and 4 for camera 3 (as a float in nm (Phil)), and with mapping reference number of each wavelength in (): = 33.5(0), 13.1(1)for camera 1 = 21.1(2), 19.3(3)for camera 2 = 160.0 (4), 170.0 (5), 450.0 (6), 17.1 (7) for camera 3 = 30.4(8), 9.4(9)for camera 4 AIFILTYP = AIA IMG FILTER TYPE (1b; from ISP), filter type, thick or thin (used for 131 A image only) AIMGTYP = AIA IMG IMAGE TYPE (8b; from ISP), dark (0) or light (1) "shutter type" AIGT1SVY = AIA IMG GT1 SUNVECTOR Y (16b; from ISP), Guide Telescope (GT) 1 Sun vector in y direction *AIGT1SVZ* = AIA IMG GT1 SUNVECTOR Z (16b; from ISP), Guide Telescope (GT) 1 Sun vector in z direction AIGT2SVY = AIA IMG GT2 SUNVECTOR Y (16b; from ISP), Guide Telescope (GT) 2 Sun vector in y direction AIGT2SVZ = AIA IMG GT2 SUNVECTOR Z (16b; from ISP), Guide Telescope (GT) 2 Sun vector in z direction AIGT3SVY = AIA IMG GT3 SUNVECTOR_Y (16b; from ISP), Guide Telescope (GT) 3 Sun vector in y direction AIGT3SVZ = AIA IMG GT3 SUNVECTOR Z (16b; from ISP), Guide Telescope (GT) 3 Sun vector in z direction AIGT4SVY = AIA IMG GT4 SUNVECTOR Y (16b; from ISP), Guide Telescope (GT) 4 Sun vector in y direction *AIGT4SVZ* = AIA IMG GT4 SUNVECTOR Z (16b; from ISP), Guide Telescope (GT) 4 Sun vector in z direction *AIAECTI* = *A*82*CA* = AIA IMG AEC TABLE ID (16b; from ISP), Automatic Exposure Control (AEC) tables used with this image AIAECENF = AIA IMG AEC ENA_FLAG (1b; from ISP), AEC enable flag for this image *AECTYPE* = AIA IMG AEC TYPE (2b; from ISP), AEC table for current wavelength (4 tables per wavelength) AECDELAY = AIA IMG AEC DELAY (16b; from ISP), time since image used for AEC AECMODE = AIA IMG AEC MODE (1b; from ISP), mode of AEC (on/off) *AIFOENFL* = AIA IMG FOCUS ENA FLAG (1b; from ISP), flag to indicate if focus table used or not AIFTSWTH = AIA IMG FLT TYPE SW TH (16b; from ISP), filter switch threshold for 131A wavelength (exposure)

Exposure Information:

- *AIMGSHEN* = *A8296* = AIA_IMG_SH_ENCODER (8b; from ISP), shutter selector encoder reading (0-255) for this image
- *AIMGOTS* = *A8285* = AIA_IMG_OBT_TIME_SH_SEC (32b; from ISP), seconds time tag read from OBC shutter time tag register for the shutter operation making this image
- *AIMGOTSS* = *A8286* = AIA_IMG_OBT_TIME_SH_SS (16b; from ISP), subseconds time tag read from OBC shutter time tag register for the shutter operation making this image

AIMGSHCE = A8213 = AIA_IMG_SH_CMDED_EXPOSURE (19b; from ISP), commanded exposure for this image
AIMSHOBC = A853E = AIA_IMG_SH_OPEN_BOT_CENTR (24b; from ISP), shutter timer register value for this position of this image

 $AIMSHOBE = A853F = AIA_IMG_SH_OPEN_BOT_EDGE (24b; from ISP),$ (same as above) $AIMSHOTC = A8540 = AIA_IMG_SH_OPEN_TOP_CENTR (24b; from ISP),$ (same as above) $AIMSHOTE = A8541 = AIA_IMG_SH_OPEN_TOP_EDGE (24b; from ISP),$ (same as above) $AIMSHCBC = A8214 = AIA_IMG_SH_CLOSE_BOT_CENTR (24b; from ISP),$ (same as above) $AIMSHCBE = A8291 = AIA_IMG_SH_CLOSE_BOT_EDGE (24b; from ISP),$ (same as above) $AIMSHCTC = A853C = AIA_IMG_SH_CLOSE_TOP_CENTR (24b; from ISP),$ (same as above) $AIMSHCTE = A853C = AIA_IMG_SH_CLOSE_TOP_CENTR (24b; from ISP),$ (same as above) $AIMSHCTE = A853D = AIA_IMG_SH_CLOSE_TOP_EDGE (24b; from ISP),$ (same as above)

1.2.2 Time Information

ATCS027 = APID027_TIMECODE_SECONDS (32b; from ISP), APID027 timecode in seconds
ATCSS027 = APID027_TIMECODE_SUBSECS (32b; from ISP), APID027 timecode in subseconds

Another Quality/Sanity Check can be performed for the observation time

State Information

AIFCPS = *A8225* = AIA_IMG_FC_POSITION (16b; from ISP), currently loaded target value for this mechanism

AIFDBID = *A8315* = AIA_IMG_FDB_ID (16b; from ISP), frame definition block id

Quality/Sanity Check of FDB ID: Does *AIFDBID* = *AFDBID* ?

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framelist timeline schedule (FTS) id
AIFTSID = AIA IMG FTS ID (16b; from ISP),
      for this image
AIFRMLID = AIA IMG FRMLIST ID (16b; from ISP),
                                                      framelist id for this image
AIMGFSN = AIA IMG FRLIST POS (8b; from ISP),
                                                     position within framelist of this frame
AICFGDL1 = AIA IMG CFG DELAY 1 (8b; from ISP), mechanism delay 1 for this image
AICFGDL2 = AIA IMG CFG DELAY 2 (8b; from ISP), clear table delay for this image
AICFGDL3 = AIA IMG CFG DELAY 3 (8b; from ISP), shutter operation delay for this image
AICDGDL4 = AIA IMG CFG DELAY 4 (8b; from ISP), readout delay for this image
AIHISMXB = AIA IMG HIST MAX BIN (16b; from ISP), bin number of maximum of
      standard histogram for previous image in this wavelength used for the current AEC
AIHIS192 = AIA IMG HISTC BN 192 (24b; from ISP), cumulative histogram value at bin #192
AIHIS348 = AIA IMG HISTC BN 348 (24b; from ISP), cumulative histogram value at bin #348
AIHIS604 = AIA IMG HISTC BN 604 (24b; from ISP), cumulative histogram value at bin #604
AIHIS860 = AIA IMG HISTC BN 860 (24b; from ISP), cumulative histogram value at bin #860
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AIAHFSN = AIA_IMG_HIST_FSN (32b; from ISP), histogram data was obtained
AIAGP1 = AIA_IMG_GP1 (32B; from ISP),
AIAGP2 = AIA_IMG_GP2 (32B; from ISP),
AIAGP3 = AIA_IMG_GP3 (32B; from ISP),
AIAGP4 = AIA_IMG_GP4 (32B; from ISP),
AIAGP5 = AIA_IMG_GP5 (32B; from ISP),
AIAGP6 = AIA_IMG_GP6 (32B; from ISP),
AIAGP7 = AIA_IMG_GP6 (32B; from ISP),
AIAGP7 = AIA_IMG_GP7 (32B; from ISP),
AIAGP8 = AIA_IMG_GP8 (32B; from ISP),
AIAGP9 = AIA_IMG_GP9 (32B; from ISP),
AIAGP10 = AIA_IMG_GP10 (32B; from ISP),

Reformatter Information

the FSN of the image from which the

general purpose register word 1 general purpose register word 2 general purpose register word 3 general purpose register word 4 general purpose register word 5 general purpose register word 6 general purpose register word 7 general purpose register word 8 general purpose register word 9 general purpose register word 10

AIVNIMST = *A831A* = AIA_VER_NUM_IMAGE_STATUS (16b; from ISP), ISP version number

ACSUM027 = APID027_CHECKSUM (16b; from ISP), ISP checksum (last of ISP telemetry words)

(Note: Some of the keywords below can be updated based on values in the ISP, e.g., **CDELTi** may be set since darks and normal images can be differentiated.

-----(These keywords are to be populated when information is available)

ORIGIN DATE	string, date and ti	where file was made, e.g., "SDO/JSOC-SDP" time of file creation in format: [mm:ss[.sss] in UTC
DATE-OBS = T_OBS – (EXPTIME /2.0) string, UTC, date when image observation started		
T_OBS	time, UTC, midd	le of the exposure time (shutter open start time +
exposure time / 2. EXPTIME EXPTM_SD	U 1	d in double precision, exposure time in seconds le precision, standard deviation of the exposure time

(see Appendix 1: AIA Camera Exposure Time Calculation for details on the 4 keywords above.)

MJD	float, date of observation as modified julian day number.	
TIME	double, time of observation in seconds within a day. MJD and TIME	
	describe the same instant as DATE-OBS	
TELESCOP = "SDO/AIA"	string, name of source telescope package	
INSTRUME = "AIA_i"	string, name of instrument (within telescope package) where i =	
_	camera number = $1, 2, 3, \text{ or } 4$	
CAMERA = AHTELID + 1, int, camera number = 1, 2, 3, or 4 for AIA		

<pre>WAVELNTH = AIAWVLEN, wavelength of this observation, with 2 each for camera (telescope) 1, 2, 4 and 4 for camera 3 (as a float in nm (Phil)), and with mapping reference number of each wavelength in ():</pre>			
= 33.5(0), 13			
= 21.1(2), 19			
	170.0 (5), 450.0 (6), 17.1 (7) for camera 3		
= 30.4 (8), 9.			
SIMPLE = "T"	Boolean, always T for True, if conforming FITS file		
BITPIX = "16"	integer, Bits/pixel: 16, 32, -32, or -64 (negative for floating point)		
	(HMI uses as 16 in L0)		
BLANK = "-32768"	value signaling undefined integer data		
BSCALE	multiplier for data values		
BZERO	offset for data values		
TLMDSNAM T_PACKET IMGAPID BITSELID = AHBITID COMPID = AHCPIDN, AN TAPCODE = AHTAPC DATAVALS MISSVALS TOTVALS NERRORS NPACKETS QUALLEV0	string, "Telemety data series name with first packet of image" time, "FIRST_PACKET_TIME" for images int, "Image Application ID" int, "Bit select ID, r" HCPIDK int, "Compression ID; n,k" int, "Take A Picture code" int, "Actual number of data values in image" int, "Missing values: TOTVALS - DATAVALS" int, "Expected number of data values (pixels)" int, "Number of decompression errors" int, "Number of packets in image" int, "Quality word"		
DATAMIN DATAMAX DATAMEDN DATAMEAN DATARMS DATASKEW DATAKURT	 double, "Minimum value from all pixels" double, "Maximum value from all pixels" double, "Median value from all pixels" double, "Mean value for all pixels" double, "Rms deviation from the mean value of all pixels" double, "Skewness from the mean value of all pixels " double, "Kurtosis of all pixels" 		

2. Other Keywords for Higher Levels (0.3, 0.5, 1.0q, 1.0, and 1.5)

(These keywords are to be populated separately for each instrument when information becomes available following the guidelines for the various levels below. See latest JSOC Keywords Notes for the full implementation of these keywords.)

Image coordinate mapping keywords, FITS standard (including instrument & spacecraft pointing). Specifies mapping from array axes (j) to image axes (i).

CTYPE <i>i</i> Text, type of image coordin	nate axis <i>i</i> for other Cxxxx keywords
Some CTYPE axes: RAW Image or array with	no know coordinate mapping
SOLARX Axis represents pos	ition East-West in arc-seconds, positive is
to west from the sol	lar disk center
SOLARY Axis represents pos	ition North-South in arc-seconds from the
solar disk center. C	UNIT1 and CUNIT2 default to "arcsec" if
not present.	
HPLN-TAN Helioprojective lor	ngitude, tangent projection (Same as
SOLARX but CDE	LT1 must be in degrees).
HPLT-TAN Helioprojective lati	tude, tangent projection (Same as
	LT2 must be in degrees).
CRPIX <i>j</i> Reference pixel along array	y axis j . First pixel is number 1 (not 0).
CRVAL <i>i</i> Physical value along image	e axis <i>i</i> at the center of the pixel.
CDELT <i>i</i> Pixel spacing per index value	ue along image axis <i>i</i>
CUNIT <i>i</i> Physical units for position of	on image axis <i>i</i>
CROTA <i>j</i> Rotation needed for array a	axes to get to image axes. Unit is degrees
and since all CROT Ajs are	the same for cases where we will use this
notation only the first axis	need be specified. The direction is
opposite to the traditional s	-
	a coordinate <i>i</i> expressed in CUNIT <i>i</i> .
	or in coordinate <i>i</i> expressed in CUNIT <i>i</i> .

These Cxxxx keywords may have multiple sets present. If so the sets beyond the first have a single letter suffix indicating the set. Additionally a WCSNAMEa keyword should be added to identify the set. E.g. if a single second set is present then the additional keywords will be: WCSNAMEA, CTYPE1A, CTRYP2A, CRPIX1A, CRPIX2A, CRVAL1A, CRVAL2A, etc.

R SUN	Radius of the Sun's image in pixels (float)
DSUN OBS	Distance from Sun's center to SDO in m (float)
RSUN REF = '960.0'	Radius of the Sun in arcsecs, (float)
X0 _	X-axis location of solar disk center in pixels (float)
Y0	Y-axis location of solar disk center in pixels (float)
SAT ROT	Position angle of solar pole wrt the SDO Z axis (float, degrees)
—	(used as input to the CROTA calculation)
INST ROT	Rotation of the camera from the SDO Z axis (float, degrees)
_	(CROTA <i>j</i> will be the sum SAT ROT + INST ROT)
IM_SCALE	Arc-sec per CCD pixel default value for the particular instrument
_	(float). This value will be used for the estimate of CDELT for AIA.
	Note that IM SCALE does not change when the image is rebinned on
	the ground. It is a characteristic of the data as observed.
X0	X-axis location of solar disk center in pixels, start 0.0 (float)
Y0	Y-axis location of solar disk center in pixels, start 0.0 (float)
For AIA these quantities wi	Il be computed from the WCS keywords. X0 and X0 are wrt the center

For AIA these quantities will be computed *from* the WCS keywords. X0 and Y0 are wrt the center of the lower left pixel. NOTE that X0 and Y0 are the locations of Sun center in the image array

and are NOT related to EW or NS positions on the Sun. They are then the point about which CROTAj can be applied such that a rotated image will have valid CRPIX and CRVAL keywords.

	X co-ordinate of array center (float) Y co-ordinate of array center (float) 2 + CDELT1*cos(a)*((NAXIS1+1)/2 – CRPIX1) – CDELT2*sin(a)*((NAXIS2+1)/2 – CRPIX2) + CDELT1*sin(a)*((NAXIS1+1)/2 – CRPIX1) + CDELT2*cos(a)*((NAXIS2+1)/2 – CRPIX2) (Note: These differ from the SolarSoft documentation and maybe the correct definitions, but need to be verified.)	
TEMPCCD TEMPCEB TEMPSMIR TEMPPMIR	'Temp. at CCD' 'Temp. at common electronics box' 'Temp. at seconday mirror' 'Temp. at primary mirror'	
PZTOFFS1 PZTOFFS2 PZTOFFS3	PZT offset PZT offset PZT offset	
HELIOCN1 HELIOCN2 HELIOCN3 HELIOCN4 HELIOCN5	Heliocentric coordinates (6) - Rock (TBD)	
HELIOCN6 GEOCEN1 GEOCEN2 GEOCEN3 GEOCEN4 GEOCEN5 GEOCEN6	Geocentric coordinates (6) - Rock (TBD)	
CARRINGT	Carrington keyword - Rock (TBD)	
Observation Planning Information		

OBJECT	Name of object
OBJ_ID	Object identifier, e.g. active region number
OBSERVER	Name of observer
OBS_PROG	Name of the observing program
SCI_OBJ	The science objective of the observation
EXTEND	FITS file may contain extensions
COMMENT	ASCII comment (can be multiple)

HISTORY	ASCII history record (can be multiple)
FILENAME	Name of the data file
LEVEL NUMBER	of image
VERSION	of reformatter, data, and/or metadata (?)
QUALITY PIPELINE VERSION	of data
FLAT_FIELD	Set when applied to image
LEAP SEC	Current number of leap seconds to add to TIA

TBD: keywords for S/C information, orbit information, etc., when available and derived keywords, e.g., statistics, bad pixels, flat fielding, image center, etc.

More level definitions

<u>Definition of Level-0.3</u> (Note: The intended use of this level is for quick-look higher-level data products in near-real time with a few minute lag from Level-0.1.)

1. Header

Metadata for Level-0.1 plus that generated or updated from ancillary information about instrument pointing and roll, spacecraft location and velocity using flight dynamics predict data (FDS), the time of the observation with respect to the spacecraft or instrument clock, and known errors in such clocks, as well as information concerning the state of the instrument, etc., to provide the lowest level of scientifically-useful data for quick look and other applications.

2. Data

Decompressed raw data recompressed using non-lossy compression, such as rice. (Same as that for Level-0.1)

(Note: Since FDS data will be available at this level, it should be possible to set **CTYPEi** to SOLARX and SOLARY, and add **CRPIXj**, **CRVALi**, and **CROTAj** estimates assuming the image is centered on the CCD.)

<u>Definition of Level-0.5</u> (Note: This is a delayed but more complete version of Level-0.3, lagging real time by hours up to a day.)

1. Header

Metadata for Level-0.3 plus that updated from the final versions of SDO HK roll information and FDS data.

2. Data

Decompressed raw data recompressed using non-lossy compression, such as rice. (Same as that for Level-0.1)

<u>Definition of Level-1.0q</u> (Note: The intended use of this intermediate, temporary data series is to facilitate quick-look observable computations lagging real time by at most a few minutes.)

1. Header

Metadata for Level-0.3 reduced to those scientific FITS keywords needed for analysis at Level-1 plus updating the image coordinate mapping keywords to meaningful and nearly correct values.

2. Data

Decompressed raw data (level 0) calibrated by applying pixel corrections for exposure time, integer pixel shifts for alignment between telescopes, identifying bad pixels to be carried along with the image segment, as well as time-dependent, on-orbit calibrations, such as gain variations of 4 quadrants, and finally recompressed using non-lossy compression, such as rice.

(Note: At this level the following can be set: CTYPEi, CRPIXj, CRVALi, CROTAj, R_SUN, X0, Y0, XCEN, and YCEN to meaningful and nearly correct values.)

<u>Definition of Level-1.0</u> (Note: This temporary level is generated on demand from Level-0.5 and is held for up to 60 days.)

1. Header

Metadata for Level-0.5 reduced to those scientific FITS keywords needed for analysis at Level-1 plus updating the image coordinate mapping keywords to meaningful and nearly correct values.

(Note that the data of this level are equivalent to the lowest level provided by TRACE, except for the reversible pixel and gain adjustments.)

2. Data

Decompressed raw data (level 0) calibrated by applying pixel corrections for exposure time, integer pixel shifts for alignment between telescopes, identifying bad pixels to be carried along with the image segment, as well as time-dependent, on-orbit calibrations, such as gain variations of 4 quadrants, and finally recompressed using non-lossy compression, such as rice.

<u>Definition of Level-1.5</u> (Note: The output from this level will be permanently stored.)

1. Header

Metadata for Level-1.0 updated for the applied calibrations below (that have irreversibly modified the data).

2. Data

Decompressed Level-1.0 data images that are de-spiked using the bad pixel map, adjusted for plate scale and sub-pixel registration, roll corrected, as well as applied vignette and optical correcting flat fields, and finally rescale from floating point to 16-bit integers by taking the square root of each pixel, then multiplying by 512, and rounding to the nearest integer. (To get the floating point image back, divide each pixel by 512.0 and then square the value.)

3. Draft of Level 0 and 1 Headers with Sample Keywords

Level 0	Level 1	Sample Keyword	Section
SIMPLE	= SIMPLE	= T	1.2.3
BITPIX	= BITPIX	= 16	1.2.3
AHAPID	Packet APID	10	1.1 (Header)
AHTAPC	TAP Code		1.1 (Header)
AHBITID	Bit Select ID, r		1.1 (Header), 1.2.3
AHCPIDN	Compression parame	ter <i>n</i>	1.1 (Header), 1.2.3
AHCPIDK	Compression parame		1.1 (Header), 1.2.3
AHLUTID	Lookup Table ID		1.1 (Header)
TLMDSNAN	1	ies name with first packet of ima	× /
T PACKET	"FIRST_PACKET_1		1.2.3
IMGAPID	"Image Application I		1.2.3
AHBITID	"Bit select ID, r"		1.2.3
BITSELID	= BITSELID	(derived from AHBITID)	1.2.3
COMPID		(derived from AHCPIDN, AH)	СРІДК) 1.2.3
AHTAPC	"Take A Picture code	۶"`	1.2.3
TAPCODE		(derived from AHTAPC)	1.2.3
DATAVALS	"Actual number of da	ata values in image"	1.2.3
MISSVALS	"Missing values: TO	TVALS - DATAVALS"	1.2.3
TOTVALS	"Expected number of	f data values (pixels)"	1.2.3
NERRORS	"Number of decomp	ession errors"	1.2.3
NPACKETS	"Number of packets	in image"	1.2.3
QUALLEV0	"Quality word"		1.2.3
		(1 + 1- f T	
AHT1RN	Target 1 Devy Numb	(used to define I or for the lower left rivel of POL	
AHTIKN AHTICN	-	er for the lower-left pixel of ROI	
AHT1CN AHT2RN	-	mber for the lower-left pixel of R er for the lower-left pixel of ROI	
AHT2CN	-	mber for the lower-left pixel of R	
AHFDBID	Frame Definition Blo	-	(TDB) 1.1 (Header)
AIFDBID	Frame Definition Blo		(1DD) 1.1 (IICadel) 1.2.1 (ISP)
AFDBID	Frame Definition Blo		1.2.1 (ISP) 1.1 (FDB)
AFDBSM	= SUM MODE		1.1 (FDB)
AFDBNW	Number of ROIs		1.1 (FDB)
NUMWIN	Number of KOIS	(derived from AFDBNW)	1.1 (FDB)
AFNR1	NumRows1 for heigh	nt of region 1 in pixels	1.1 (FDB)
AFNC1	NumCols1 for width		1.1 (FDB)
AFNR2		nt of region 2 in pixels	1.1 (FDB)
AFNC2	NumCols2 for width		1.1 (FDB)
ROI LLX1	$= \mathbf{ROI} \mathbf{LLX1}$	= 0	1.1 (FDD) 1.1
ROI LLY1	= ROI LLY1	= 0	1.1
ROI LLX2	= ROI LLX2	= 0	1.1
ROI_LLY2	$= ROI_LLY2$	= 0	1.1

ROI_LLX3	$= ROI_LLX3$	= 0	1.1
ROI_LLY3	= ROI_LLY3	= 0	1.1
NAXIS	= NAXIS	= 2	1.1
NAXIS1	= NAXIS1	= 4096	1.1
NAXIS2	= NAXIS2	= 4096	1.1
NAXISX1	= NAXISX1	= 4096	1.1
NAXISY1	= NAXISY1	= 4096	1.1
NAXISX2	= NAXISX2	= 0	1.1
NAXISY2	= NAXISY2	= 0	1.1
NAXISX3	= NAXISX3	= 0	1.1
NAXISY3	= NAXISY3	= 0	1.1
FOVX1	= FOVX1	= 1020 "Field of View in CUNIT	i"TBD
FOVY1	= FOVY1	= 1020 "Field of View in CUNIT	
FOVX2	= FOVX2	= 0 "Field of View in CUNIT	
FOVY2	= FOVY2	= 0 "Field of View in CUNIT	i" TBD
FOVX3	= FOVX3	= 0 "Field of View in CUNIT	i" TBD
FOVY3	= FOVY3	= 0 "Field of View in CUNIT	
AHTCS	Packet Time Code S	econds	1.1 (Header)
AHTCSS	Packet Time Code S	ub Seconds	1.1 (Header)
ATCS027	APID027 timecode i	in seconds (used to define exposure)	1.2.1 (ISP)
ATCSS027	APID027 timecode i	in subseconds (used to define exposure)	1.2.1 (ISP)
AIMGSHEN	shutter selector enco	der reading	1.2.1 (ISP)
AIMGOTS	seconds time tag		1.2.1 (ISP)
AIMGOTSS	subseconds time tag		1.2.1 (ISP)
AIMGSHCE	= COMDEXPT	= 5.0	1.2.1 (ISP)
AIMSHOBC	shutter timer register	r value	1.2.1 (ISP)
AIMSHOBE	shutter timer register	rvalue	1.2.1 (ISP)
AIMSHOTC	shutter timer register	r value	1.2.1 (ISP)
AIMSHOTE	shutter timer register		1.2.1 (ISP)
AIMSHCBC	shutter timer register	r value	1.2.1 (ISP)
AIMSHCBE	shutter timer register	r value	1.2.1 (ISP)
AIMSHCTC	shutter timer register	r value	1.2.1 (ISP)
AIMSHCTE	e		1.2.1 (ISP)
EXPTIME	= EXPTIME	= 5.039	1.2.3, App. 1
—	= EXPTM_SD	= 0.019	1.2.3, App. 1
T_OBS	$= T_OBS$	= '2008-01-08T18:56:03.005'	App. 1
DATE_OBS	—	= '2008-01-08T18:56:00.005'	1.2.3
MJD	= MJD	= 2454474	1.2.3
TIME	= TIME	= 24960.005	1.2.3
BLANK	= BLANK	= -32768	(definition)
DATE	= DATE	= '2008-01-08T18:57:38'	1.2.3
ORIGIN	= ORIGIN	= 'SDO/JSOC-SDP'	1.2.3
TELESCOP	= TELESCOP	= 'SDO/AIA'	1.2.3
INSTRUME		= 'AIA_i'	1.2.3
	OBJECT	= 'NAME OF OBSERVATION OBJECT'	2.0
	OBJ_ID	= 'OBJECT IDENTIFIER'	2.0

	OBSERVER $=$ 'N.	AME OF OBSERVER'	2.0
		AME OF OBSERVER AME OF OBSERVING PROGRAM'	2.0
	—	CIENCE OBJECTIVE'	2.0
AHTI FON L	_	$ERA -1$ + AHFSN (30b) {=Frame S	
AHTELID	Camera -1	$2\mathbf{R}\mathbf{A} - \mathbf{I}_{j} + \mathbf{A}\mathbf{H}\mathbf{I}_{j} + \mathbf{S}\mathbf{R}(\mathbf{S}\mathbf{U}\mathbf{U}) = \mathbf{I}_{j} + \mathbf{I}_{j} + \mathbf{I}_{j}$	
CAMERA	= CAMERA =	3	1.1
AHFSN		ne Serial Number = 75000	
		ra + ASQFSN (30b) = FSN]	1.1, 1.2.1 1.2.1 (ISP)
ASQIIDK [* AIASEN		rture selection encoder reading	1.2.1 (ISP) 1.2.1 (ISP)
AIASEN	_ 1	r wheel selector encoder reading	1.2.1 (ISP)
AIFILTYP	= FILT TYP =		1.2.1 (ISP)
AIMGTYP	= IMG TYP =	'LIGHT'	1.2.1 (ISP)
AIMOTIF	flag to indicate if focus tabl		1.2.1 (ISP)
AIFUENFL	-	31A wavelength (exposure)	
AIAWVLEN		ed wavelength for this observation)	1.2.1 (ISP)
	I = WAVELNTH =	17.1	1.2.1 (ISP)
AISTATE	ISS on/off	17.1	1.2.1, 1.2.3 1.2.1 (ISP)
AIGTISVY	GT 1 Sun vector in y direct	ion	1.2.1 (ISP)
AIGTISVT	GT 1 Sun vector in z direct		1.2.1 (ISP)
AIGTISVZ	GT 2 Sun vector in y direct		1.2.1 (ISP)
AIGTISVT	GT 2 Sun vector in z direct		
AIGTISVZ	GT 2 Sun vector in z direction1.2.1 (ISP)GT 3 Sun vector in y direction1.2.1 (ISP)		
AIGTISVT	GT 3 Sun vector in z direct		1.2.1 (ISP)
AIGTISVZ	GT 4 Sun vector in y direction 1.2.1 (ISP) 1.2.1 (ISP)		
AIGTISVZ	GT 4 Sun vector in z direct		1.2.1 (ISP)
AIAECTI		ol (AEC) tables used with this image	1.2.1 (ISP)
AIAECENF	AEC enable flag for this im		1.2.1 (ISP)
AECTYPE	AEC table for current wave		1.2.1 (ISP)
AECDELAY	time since image used for A	AEC .	1.2.1 (ISP)
AECMODE	mode of AEC		1.2.1 (ISP)
AIFCPS	= FOCUS_POS cur	rently loaded target value	1.2.1 (ISP)
AIFTSID	framelist timeline schedule	(FTS) id	1.2.1 (ISP)
AIFRMLID	framelist id for this image		1.2.1 (ISP)
AIMGFSN	position within framelist of	this frame	1.2.1 (ISP)
AICFGDL1	mechanism delay 1		1.2.1 (ISP)
AICFGDL2	clear table delay		1.2.1 (ISP)
AICFGDL3	shutter operation delay		1.2.1 (ISP)
AICDGDL4	readout delay		1.2.1 (ISP)
AIHISMXB		standard histogram for previous image	e in this
	wavelength used for the cur	rent AEC	1.2.1 (ISP)
AIHIS192	cumulative histogram value	e at bin #192	1.2.1 (ISP)
AIHIS348	cumulative histogram value at bin #348 1.2.1 (ISP)		
AIHIS604	cumulative histogram value		1.2.1 (ISP)
AIHIS860	cumulative histogram value		1.2.1 (ISP)
AIAHFSN		which the histogram data was obtained	· /
AIAGP1	general purpose register wo	rd I	1.2.1 (ISP)

AIAGP2	general purpose register	r word 2	1.2.1 (ISP)	
AIAGP3	general purpose register word 3 1.2.1 (ISP)			
AIAGP4		general purpose register word 4 1.2.1 (ISP)		
AIAGP5	general purpose register		1.2.1 (ISP)	
AIAGP6	general purpose register		1.2.1 (ISP)	
AIAGP7	general purpose register		1.2.1 (ISP)	
AIAGP8	general purpose register		1.2.1 (ISP)	
AIAGP9	general purpose register		1.2.1 (ISP)	
AIAGP10	general purpose register	r word 10	1.2.1 (ISP)	
AIVNIMST	ISP version number		1.2.1 (ISP)	
ACSUM027	ISP checksum (last of I	SP telemetry words)	1.2.1 (ISP)	
CTYPE1	= CTYPE1 =		2.0	
CTYPE2	= CTYPE2 =	= 'SOLARY'	2.0	
CROTA1	= CROTA1 =	= 0.0	2.0	
CROTA2	= CROTA2 =	= 0.0	2.0	
CDELT1	= CDELT1 =	= 0.5	2.0	
CDELT2	= CDELT2 =	= 0.5	2.0	
CRPIX1	= CRPIX1 =	= -357.291	2.0	
CRPIX2	= CRPIX2 =	= 850.624	2.0	
CRVAL1	= CRVAL1 =	= 0.0	2.0	
CRVAL2	= CRVAL2 =	= 0.0	2.0	
CUNIT1	= CUNIT1 =	= 'ARCSEC'	2.0	
CUNIT2	= CUNIT2 =	= 'ARCSEC'	2.0	
CRDER1	= CRDER1 =	= 'Estimate of random error in 1 as CUN	ITi' 2.0	
CRDER2	= CRDER2 =	= 'Estimate of random error in 2 as CUN	ITi' 2.0	
CSYSER1	= CSYSER1 =	= 'Estimate of systematic error in 1 as Cl	UNITi' 2.0	
CSYSER2	= CSYSER2 =	= 'Estimate of systematic error in 2 as Cl	UNITi' 2.0	
RSUN_REF	= RSUN_REF =	= 960.0	2.0	
X0	= X0 =	= 2047.0	2.0	
Y0	= Y0 =	= 2047.0	2.0	
SDO_ROLL	—	0.0	2.0	
R_SUN	$= R_SUN =$	= 'Radius of the Sun's image in pixels'	2.0	
SAT_ROT		= 'Position angle of solar pole wrt the SI	DO Z axis' 2.0	
INST_ROT	= INST_ROT =	= 'Rotation of the camera from the SDO	Z axis' 2.0	
IM_SCALE	= IM_SCALE =	= 0.5	2.0	
XCEN	= XCEN =	= 434.895	2.0	
YCEN	= YCEN =	100.00	2.0	
TEMPCCD	= TEMPCCD =	= -60.5 'Temp. at CCD'	2.0	
TEMPCEB	= TEMPCEB =			
TEMPSMIR		i , i emp. at see onday in		
	= TEMPPMIR = 25.2 'Temp. at primary mirror' 2.0			
PZTOFFS1	PZT offset		2.0	
PZTOFFS2	PZT offset		2.0	
PZTOFFS3	PZT offset		2.0	
PERCENTD	= PERCENTD =	= 100.0	TBD	
DATAMIN	= DATAMIN =	= 81.0	TBD	

DATAMAX = DATAMIN	=	4100.0	TBD
DATAMEDN = DATAMEDN	=	218.345670	TBD
DATAMEAN = DATAMEAN	=	218.345670	TBD
DATARMS = DATARMS	=	22.687300	TBD
DATASKEW = DATASKEW	=	218.345670	TBD
DATAKURT = DATAKURT	=	218.345670	TBD
DATAP01 = DATAP01	=	722.00000	TBD
DATAP10 = DATAP10	=	726.00000	TBD
DATAP25 = DATAP25	=	730.00000	TBD
DATAP75 = DATAP75	=	1094.0000	TBD
DATAP90 = DATAP90	=	1368.0000	TBD
DATAP95 = DATAP95			TBD
DATAP98 = DATAP98	=	2282.0000	TBD
DATAP99 = DATAP99	=	2826.0000	TBD
FILENAME = FILENAME	=	'NAME OF DATA FILE'	2.0
$LVL_NUM = LVL_NUM$	=	'LEVEL NUMBER'	2.0
VERSION = VERSION (of re	eforr	matter)	2.0
PIPELINE VERSION = PIPELI	NE	VERSION	2.0
QUALLEV1	=	QUALITY (of data)	2.0
EXTEND	=	'FITS FILE EXTENDED? T or F	2.0
COMMENT	=	'COMMENT'	2.0
HISTORY	=	'ASCII HISTORY RECORD, ONE O	R MORE' 2.0
END = END			

Appendix 1: AIA Camera Exposure Time Calculation

Telemetry parameters required from AIA Image Status Packet:

```
AIMGOTS = AIA_IMG_OBT_TIME_SH_SEC

AIMGOTSS = AIA_IMG_OBT_TIME_SH_SS

cmdexp = double(AIMGSHCE) = AIA_IMG_SH_CMDED_EXPOSURE

shopbc = double(AIMSHOBC) = AIA_IMG_SH_OPEN_BOT_CENTR

shopbe = double(AIMSHOBE) = AIA_IMG_SH_OPEN_BOT_EDGE

shoptc = double(AIMSHOTC) = AIA_IMG_SH_OPEN_TOP_CENTR

shopte = double(AIMSHOTE) = AIA_IMG_SH_OPEN_TOP_EDGE

shclbc = double(AIMSHCBC) = AIA_IMG_SH_CLOSE_BOT_CENTR

shclbe = double(AIMSHCBE) = AIA_IMG_SH_CLOSE_BOT_EDGE

shcltc = double(AIMSHCTC) = AIA_IMG_SH_CLOSE_TOP_CENTR

shclte = double(AIMSHCTC) = AIA_IMG_SH_CLOSE_TOP_CENTR
```

AIMGSHCE is the commanded exposure (19 bits) starting from ~0.005 s (due to size of narrow shutter slit) in 0.001 s steps to $524.28 \text{ s} [(2^{19} - 1)*10^{-3} = 524287*10^{-3}]$ (timings are from document AIA01259 rev H). The maximum exposure of the AIA shutter mechanism is ~268.4 s. The 24 bit shutter open and close time measurements have a resolution of 0.000004 s, starting at 0.000004 s up to ~67 s $[(2^{24} - 1)*4*10^{-6} = 67108860*10^{-6}]$. The commanded exposure value can be used to determine the rollover value. The expected value of the commanded exposure to the nearest 0.1 sec just before each of the three possible rollover steps is 67.1 s, 134.2 s, and 201.3 s, respectively. When **AIMGSHCE** is above any of these values it has rolled over 1, 2, or 3 times, respectively, and the number of rollovers multiplied by 67.108864 s needs to be added to the respective shutter close minus open time before averaging. Please note that the programmer needs to take care near the rollover steps because the hardware and/or software may not work quite the same as in the ideal case presented here.

The actual exposure is the average of the difference of the closing time minus the opening time for each of the four measurements positions, except when *AIMGSHCE* is less than 0.072 s, in which case the shutter mechanism is in its narrow slit mode. In the latter mode the narrow slit opening (smaller by 0.35) is utilized for one or more passes. Current operational planning calls for the shutter exposure to be about 5 s per image for each camera.

Using the above, together with Rock Bush's email of 28-Feb-08 on HMI T_OBS and EXPTIME and John Serafin's email of 20-May-08 on a rollover algorithm in C, the following algorithm has been written in IDL for calculating the AIA camera shutter exposure time for each camera, **EXPTIME**; standard deviation, **EXPTIME_SD**; the shutter open start time plus the middle of the exposure time, **T_OBS**; and the date when the observation started, **DATE-OBS**.

; Computer quantities (note: all variables should be double precision and time is in seconds):

AIA_Shutter_Open_Start_Time = <i>AIMGOTS</i> + <i>AIMGOTSS</i>	; combine these in TAI
;Intermediate calculation variables:	
cshclbc = shclbc + 67.108864d0 * nrollct(cmdexp, shclbc) cshclbe = shclbe + 67.108864d0 * nrollct(cmdexp, shclbe) cshcltc = shcltc + 67.108864d0 * nrollct(cmdexp, shcltc) cshclte = shclte + 67.108864d0 * nrollct(cmdexp, shclte)	;correct for rollovers
shebc = cshclbc - shopbc shebe = cshclbe - shopbe shetc = cshcltc - shoptc shete = cshclte - shopte	;close time – open time
mean = (shebc + shebe + shetc + shete)/4.0d0	;mean and standard deviation

;in narrow slit mode

 $\exp_sd = \operatorname{sqrt}(1/3 * ((\operatorname{shebc-mean}) * (\operatorname{shebc-mean}) + (\operatorname{shebe-mean}) * (\operatorname{shebe-mean}) + (\operatorname{shebe-mean}) * (\operatorname{shete-mean}))$; continued from previous line

if (cmdexp lt 0.072d0) then begin mean = mean * 0.35 exp_sd = expsd * 0.35 endif

EXPTIME= mean;AIA_Shutter_Exposure_TimeEXPTM_SD= exp_sd;AIA_Shutter_Exposure_SD

EXPTIME_Offset = (cshclbc + shopbc + cshclbe + shopbe + cshcltc + shoptc + cshclte + \$ shopte)/8.0d0 ;continued from previous line

T_OBS = AIA_Shutter_Open_Start_Time + EXPTIM	IE_Offset	;(add in seconds, calculate
D	ATA_OBS	, then convert T_OBS to UTC)

 $DATE-OBS = T_OBS - (EXPTIME/2.0)$

;(add in seconds then convert to UTC time)

Note: the T_OBS time is the shutter open start time plus the middle of the exposure time. As such a shutter exposure offset is the mean of all the open and close times. The EXPTIME is the shutter open time duration. DATE-OBS is the date when observation started.

;Rollover procedure nrollct

; for rollovers at 67.1, 134.2 and 201.3 with integers used below that are about one quarter of the ; interval away from the rollover values and thus not critical

Pro nrollct, cmdexp, clostim

If (cmdexp < 51.0) then return 0 If (cmdexp < 84.0) then if (clostim > 33.0) then return 0 else return 1 If (cmdexp < 117.0) then return 1 If (cmdexp < 151.0) then if (clostim > 33.0) then return 1 else return 2 If (cmdexp < 184.0) then return 2 If (cmdexp < 217.0) then if (clostim > 33.0) then return 2 else return 3 If (cmdexp < 251.0) then return 3 return if (clostim > 33.0) then return 4 end

Appendix 2: AIA Image Status Packet (as of May 2008)

hkdpf file created by make_hkdpf.pl script

1	FLM_HMI_AIA.txt 1.163 2008/05/16 01:	05.39	
	IA "Image Status - Image Status Packet" 20		
KWD ATCS027	APID027 TIMECODE SECONDS		32 UL1 R 20080514
KWD ATCSS027	APID027_TIMECODE_SUBSECS		32 UL1 R 20080514
KWD AIVNMST	AIA VER NUM IMAGE STATUS		16 IU1 R 20070513
KWD AIMGOTS	AIA IMG OBT TIME SH SEC		32 UL1 R 20070513
KWD ASQHDR	AIA SEQ HEADER		32 UL1 R 20080511
KWD ASQTNUM	AIA SEQ TEL NUM		2 UB R 20080511
KWD ASQFSN	AIA SEQ FRAME SN		30 UL1 R 20080511
KWD AIAHFSN	AIA IMG HIST FSN		32 UL1 R 20080325
KWD AECDELAY	AIA IMG AEC DELAY		16 IU1 R 20080325
KWD AIAECTI	AIA IMG AEC TABLE ID		16 IU1 R 20070513
KWD AIASEN	AIA IMG AS ENCODER		16 IU1 R 20070513
KWD AIFDBID	AIA IMG FDB ID	28 0	16 IU1 R 20070515
KWD AIMGOTSS	AIA IMG OBT TIME SH SS	30 0	16 IU1 R 20070513
KWD AIFCPS	AIA IMG FC POSITION	32 0	16 IS1 R 20070515
KWD AIFTSWTH	AIA_IMG_FLT_TYPE_SW_TH	34 0	16 IU1 R 20070513
KWD AIFRMLID	AIA_IMG_FRMLIST_ID	36 0	16 IU1 R 20070513
KWD AIFTSID	AIA_IMG_FTS_ID	38 0	16 IU1 R 20070513
KWD AIHISMXB	AIA_IMG_HIST_MAX_BIN	40 0	16 IU1 R 20070513
KWD AIHIS192	AIA_IMG_HISTC_BN_192	42 0	24 UL1 R 20080228
KWD AIHIS348	AIA_IMG_HISTC_BN_348	45 0	24 UL1 R 20080228
KWD AIHIS604	AIA_IMG_HISTC_BN_604	48 0	24 UL1 R 20080228
KWD AIHIS860	AIA_IMG_HISTC_BN_860	51 0	24 UL1 R 20080228
KWD AIFWEN	AIA_IMG_FW_ENCODER	54 0	9 IU1 R 20080514
KWD AIMGSHCE	AIA_IMG_SH_CMDED_EXPOSURE	56 0	19 UL1 R 20080210
KWD AECTYPE	AIA_IMG_AEC_TYPE		2 UB R 20080325
KWD AECMODE	AIA_IMG_AEC_MODE	58 5	1 UB D 20080325
KWD AISTATE	AIA_IMG_ISS_LOOP	59 3	1 UB D 20080228
KWD AIAECENF	AIA_IMG_AEC_ENA_FLAG		1 UB R 20070513
KWD AIFILTYP	AIA_IMG_FILTER_TYPE		1 UB R 20070513
KWD AIMSHOBC	AIA_IMG_SH_OPEN_BOT_CENTR		24 UL1 A 20071003
KWD AIMSHOBE	AIA_IMG_SH_OPEN_BOT_EDGE		24 UL1 A 20071003
KWD AIMSHOTC	AIA_IMG_SH_OPEN_TOP_CENTR		24 UL1 A 20071003
KWD AIMSHOTE	AIA_IMG_SH_OPEN_TOP_EDGE		24 UL1 A 20071003
KWD AIMSHCBC	AIA_IMG_SH_CLOSE_BOT_CENTR		24 UL1 A 20071003
KWD AIMSHCBE	AIA_IMG_SH_CLOSE_BOT_EDGE		24 UL1 A 20071003
KWD AIMSHCTC	AIA_IMG_SH_CLOSE_TOP_CENTR		24 UL1 A 20071003
KWD AIMSHCTE	AIA_IMG_SH_CLOSE_TOP_EDGE	81 0	24 UL1 A 20071003

KWD	AICFGDL1	AIA_IMG_CFG_DELAY_1
KWD	AICFGDL2	AIA_IMG_CFG_DELAY_2
KWD	AICFGDL3	AIA_IMG_CFG_DELAY_3
KWD	AICFGDL4	AIA_IMG_CFG_DELAY_4
KWD	AIFOENFL	AIA_IMG_FOCUS_ENA_FLAG
KWD	AIMGFSN	AIA_IMG_FRLIST_POS
KWD	AIMGTYP	AIA_IMG_IMAGE_TYPE
KWD	AIAWVLEN	AIA_IMG_WAVELENGTH
KWD	AIAGP1	AIA_IMG_GP1
KWD	AIAGP2	AIA_IMG_GP2
	AIAGP3	
KWD	AIAGP4	AIA_IMG_GP4
KWD	AIAGP5	AIA_IMG_GP5
KWD	AIAGP6	AIA_IMG_GP6
KWD	AIAGP7	AIA_IMG_GP7
KWD	AIAGP8	AIA_IMG_GP8
KWD	AIAGP9	AIA_IMG_GP9
KWD	AIAGP10	AIA_IMG_GP10
		AIA_GT1_SUNVECTOR_Y
KWD	AGT1SVZ	AIA_GT1_SUNVECTOR_Z
KWD	AGT2SVY	AIA_GT2_SUNVECTOR_Y
KWD	AGT2SVZ	AIA_GT2_SUNVECTOR_Z
KWD	AGT3SVY	AIA_GT3_SUNVECTOR_Y
KWD	AGT3SVZ	AIA_GT3_SUNVECTOR_Z
	AGT4SVY	
KWD	AGT4SVZ	AIA_GT4_SUNVECTOR_Z
KWD	AIMGSHEN	AIA_IMG_SH_ENCODER
KWD	ACSUM027	APID027_CHECKSUM

84	0	8	UB R 20080228
85	0	8	UB R 20080228
86	0	8	UB R 20080228
87	0	8	UB R 20080228
88	0	1	UB R 20070513
88	1	8	IU1 R 20070820
89	1	8	IU1 R 20070513
90	1	8	IU1 R 20080325
92	0	32	UL1 R 20080325
96	0	32	UL1 R 20080325
100	0	32	UL1 R 20080325
104	0	32	UL1 R 20080325
108	0	32	UL1 R 20080325
112	0	32	UL1 R 20080325
116	0	32	UL1 R 20080325
120	0	32	UL1 R 20080325
124	0	32	UL1 R 20080325
128	0	32	UL1 R 20080325
132	0	16	IS1 R 20080423
134	0	16	IS1 R 20080423
136	0	16	IS1 R 20080423
138	0	16	IS1 R 20080423
140	0	16	IS1 R 20080423
142	0	16	IS1 R 20080423
144	0	16	IS1 R 20080423
146	0	16	IS1 R 20080423
148	0	8	UB R 20070513
150	0	16	IU1 R 20080514